

## 2008 Tournament Rules

### General

All games will start at the scheduled times. Warm-up time will depend on the tournament staying on schedule. At Cress Creek, swimmers **MUST** stay away from the country club's main pool. At Waubonsie Valley, teams may share the small lesson pool. You must bring your own balls for warm-up. Please have your teams lined up on the wall for a prompt start.

Teams on the top half of a bracket will wear blue as the home team.

### U11

- 5 minute quarters stopping for goals and timeouts
- Two timeouts per game
- Overtime will consist of two 2 minute halves
- If an additional overtime is required, we play sudden victory with a coin flip to choose sides
- Plaques and individual awards will be given to 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> place teams

### U14 Coed

- 5 minute quarters stopping for all whistles
- 30 second shot clock will be used for all U14 games
- Two timeouts per game
- Overtime will consist of two 2 minute halves
- If an additional overtime is required, we play sudden victory with a coin flip to choose sides
- Plaques and individual awards will be given to 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> place teams

### U14 Girls

- 5 minute quarters stopping for goals and timeouts
- 30 second shot clock will be used for all U14 games
- Two timeouts per game
- Overtime will consist of two 2 minute halves
- If an additional overtime is required, we play sudden victory with a coin flip to choose sides
- Plaques and individual awards will be given to 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> place teams

### Additional Notes:

**Wednesday night games may have later start times to accommodate players who may need to play in back to back games.**